

Def: let $f: X \rightarrow Y$ be a function

Def: A morphism f between varieties X and Y is called rational if it maps $U \neq \emptyset \subset X$ open ~~set~~ into Y . (U is dense in X)

\nearrow
Zariski topo

We call ~~set~~ f birational, if $\exists g: Y \rightarrow X$ rational with g is inverse to f .

In particular f is an iso between $U \subset X$ and $V \subset Y$.

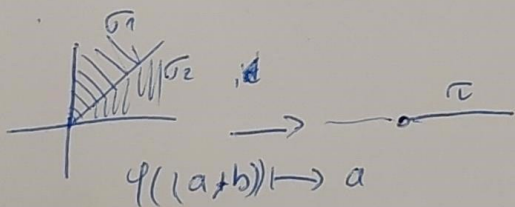
(\Rightarrow birat toric morph \rightarrow iso N, L)

$$\left. \begin{array}{l} X(N, F) \xrightarrow[\text{birat}]{\text{toric}} X(F, N) \Rightarrow T_N \cong T_L \\ \text{du to } \text{Hom}(T_N, T_L) = \text{Hom}(N, L) \end{array} \right\} \Rightarrow N \cong L$$

(Idea: one-parameter subgroup $\cong N$ and φ birat $\bar{\varphi}$ iso.)

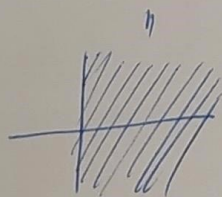
Examples to get used to the notions of

- compatible
- proper
- birat



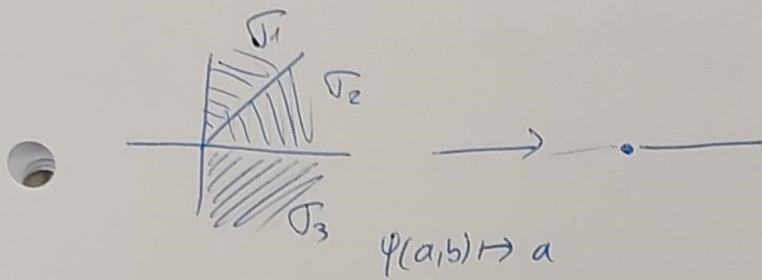
is compatible
not proper
not birat

$$\varphi^{-1}(\tau) = \{(a,b) \mid a \geq 0\}$$



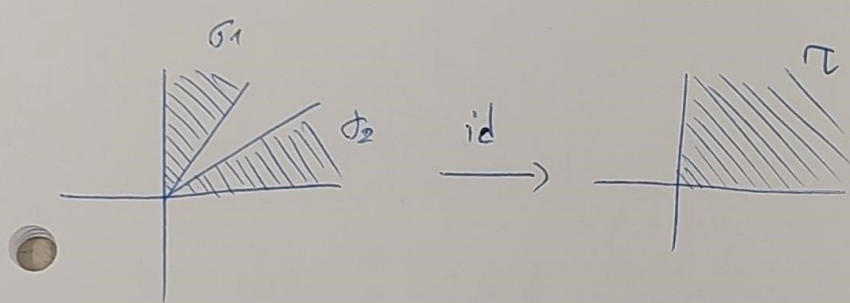
$$\Rightarrow \varphi^{-1}(\tau) \neq \bigcup_{\sigma_i \in \Delta} \sigma_i \Rightarrow \text{not proper}$$

$$\mathbb{Z}^2 \neq \mathbb{Z} \quad \text{thus not birat}$$



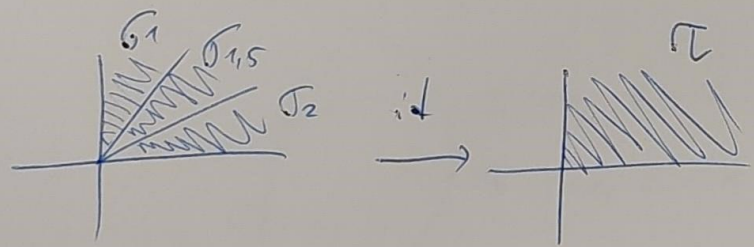
is comp
is proper
not birat

is proper due to "cancelling" the problem with our fan before.



is comp
is birat
not prop

$$\text{id}^{-1}(\mathbb{R}^2_{a \geq 0, b \geq 0}) = \mathbb{R}^2_{a \geq 0, b \geq 0} \neq \sigma_1 \cup \sigma_2$$



is all 3!

proper birat are exactly maps that "split up" cones
we call such Fans refinements

Def: Δ fan in $\mathbb{N}_{\mathbb{R}}$. A fan Δ' is a refinement of Δ if every cone $\sigma' \in \Delta'$ is contained in some $\sigma \in \Delta$ and $|\Delta| = |\Delta'|$

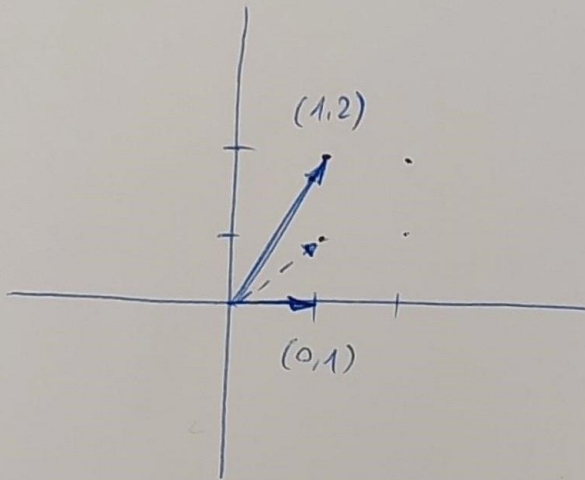
Why do we care about refinements?

they improve singularities in a very non-disruptive manner

now use cartoon pictures in order to show and give intuition

Ex 1:

By refining we can get rid of singularity
and get non-sing tonic var from
sing. for var



$$\det \begin{pmatrix} 1 & 1 \\ 0 & 2 \end{pmatrix} = 2$$

⇒ singularity

However adding
(1,1)

we have 2 con

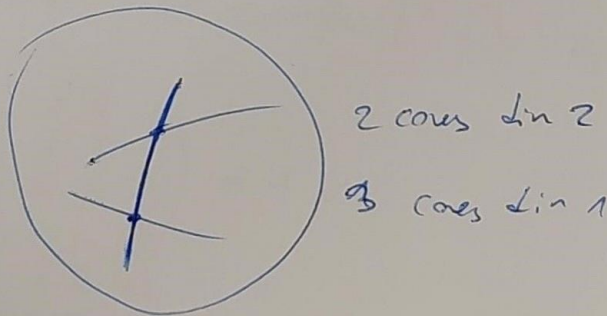
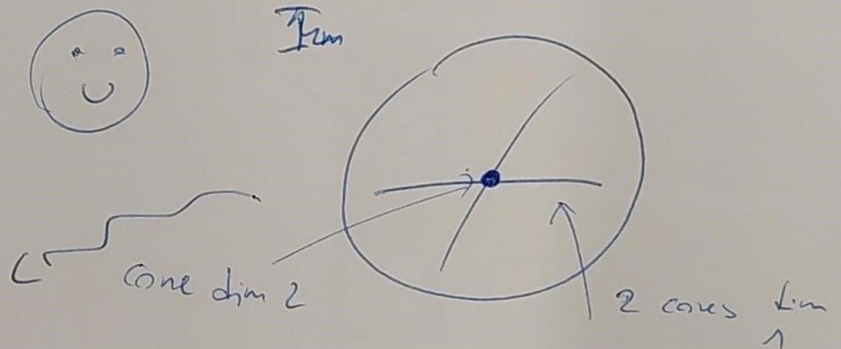
Cartoon:

$$\textcircled{B} \det \begin{pmatrix} 1 & 1 \\ 1 & 2 \end{pmatrix} = 1$$

$$\det \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} = 1$$



Fun

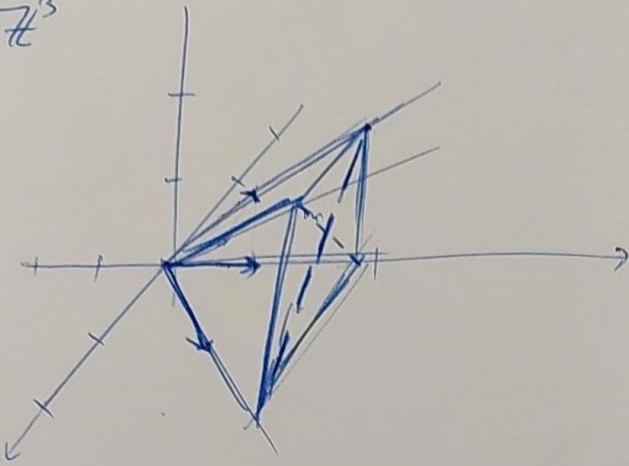


Important: choice of (1,1) mattered! if we choose
poorly we do not make
progress

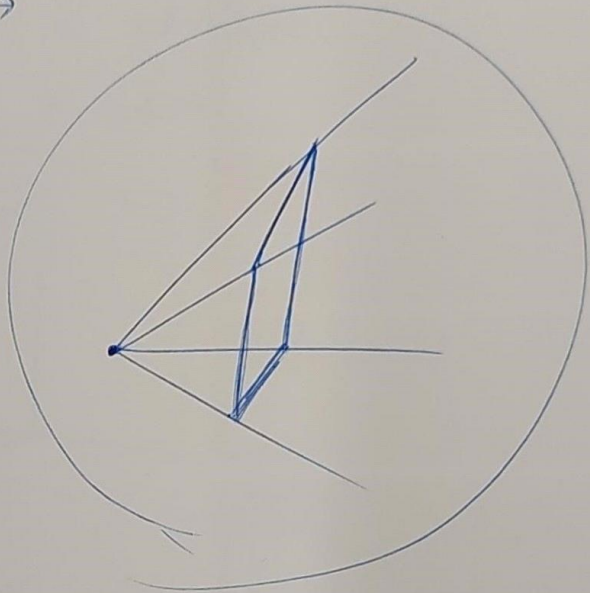
Ex 2:

$(1,0,0); (1,1,0); (1,0,1); (1,1,1)$

\mathbb{F}^3



$\left. \begin{array}{l} 1 \text{ 3 dim} \\ 4 \text{ 2 dim} \\ 4 \text{ 1 dim} \end{array} \right\} \rightarrow$

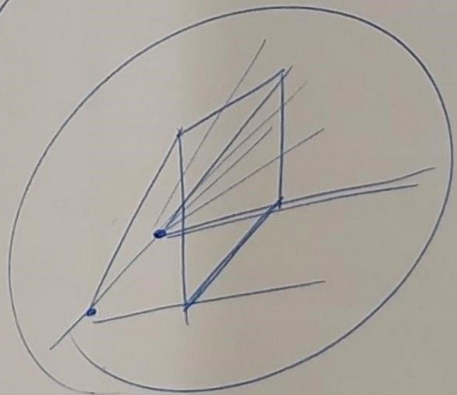


by adding for example (\dots) gives

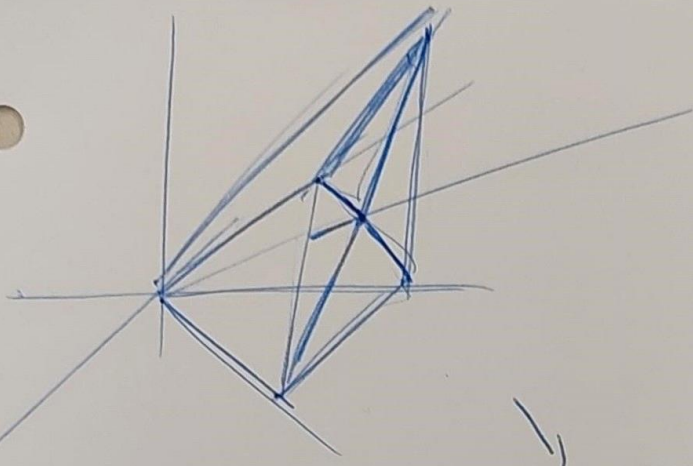
$$\det \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = 1 \checkmark$$

$$\det \begin{pmatrix} 1 & 1 & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} = 1 - 1 - 1 = -1 \checkmark$$

2 3 dim
 axes
 5 2 dim
 4 1 dim



Ex 2.2.



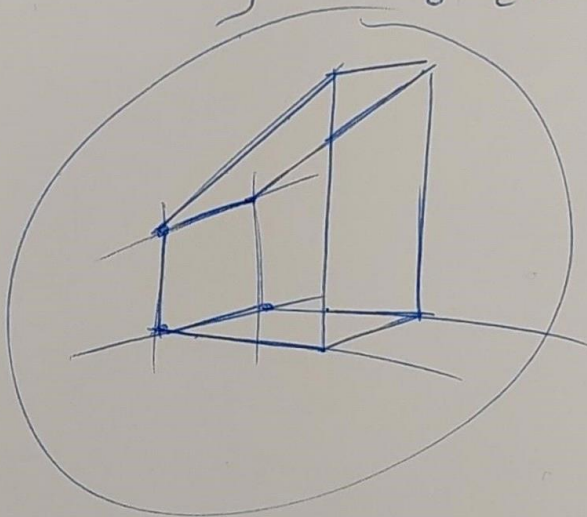
refinement along

$(2, 1, 1)$

4 3dim covs

8 2dim

5 1dim

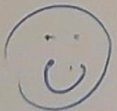


$$\det \begin{pmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix} = 1$$

$$\det \begin{pmatrix} 1 & 1 & 2 \\ 0 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix} = -1$$

$$\det \begin{pmatrix} 1 & 1 & 2 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{pmatrix} = 1 + 2 - 1 - 1 = 1$$

$$\det \begin{pmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} = 1 + 1 - 2 - 1 = -1$$



important def:

Star subdivision along

$v \in \sigma$ is

$\text{Star}(v) = \{ \text{conv}(\tau, v) \mid \tau \triangleleft \sigma \text{ is a face} \}$

look at Ex 1, 2, 2.2.

note that diff authors mean different things 2.2. in CLS